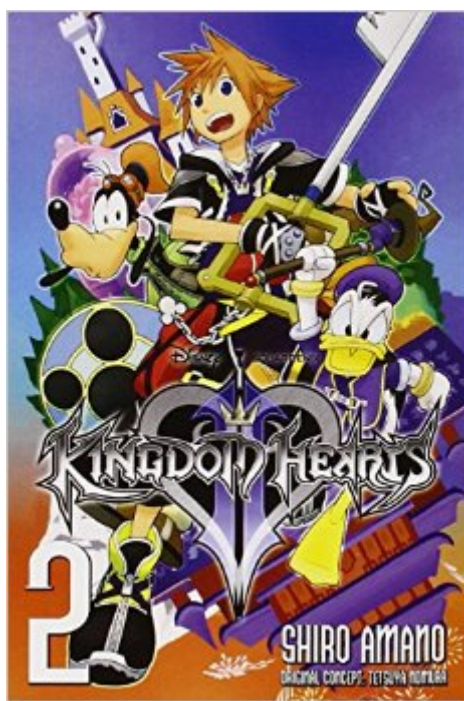


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# Kingdom Hearts II, Vol. 2 - Manga



## Synopsis

When Roxas disappeared, Sora awakened from his deep slumber along with his allies, Donald and Goofy. Now the trio continues their mission to save the worlds from the forces of darkness and to find King Mickey and Sora's best friend Riku. But this time a new menace to the peace of Kingdom Hearts bears down on Sora and his friends - the Nobodies and Organization XIII!

## Book Information

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Age Range: 9 - 14 years

Grade Level: 3 and up

## Customer Reviews

If you've read Kingdom Hearts to this point, you have noticed that Shiro Amano's manga/adaption has evolved. Back in volume one of Kingdom Hearts; she gave you a terribly short story that was not only rapid and confusing, but had little flow, with tiny but detailed and neat art. The manga was a mediocre companion to the fantastic RPG. However, In Chain of Memories, Amano had a change of art and reversed his style. His art grew messier and less perfect with larger, clearer panels and battle sequences actually became existent. (ie: Battle with Axel in CoM:1) The pacing was still quick, ceased to be overwhelming or over-conservative. In my opinion, it was a breath of fresh air. However, instead of four tiny books, Chain of Memories was compacted into two bulky ones. Go figure. Finally, in Kingdom Hearts 2, the long awaited Roxas finally arrived, and I doubted he looked better. However, Hayner, Pence, Olette certainly didn't. Not only did Hayner become a spaz and a loudmouth, Shiro Amano looked as if he rejected completely, the intricacy and tidiness he had

exhibited back in KH1. The perspective and the beauty he had put into every character totally faded away with Sora's absence. Worse, Amano anted up on super-deformity and exaggerated faces, especially on Hayner. Compared to a regular, Greenhorn manga-ka, it's good. Compared to what I've seen Amano do, it's not. In addition, Though Axel, Diz, and Namine each shared excellent character developement, Roxas seemed left behind on everything he was in the video game. (Hey, I only said he LOOKED good.)But this book is where it all changes.Roxas has come alive: Never before had Roxas shown so much emotion than in KH2: volume two. All that anger, bottled up inside him from early in the beginning gushes out fantastically. Sure, Amano slacked a bit, but he certainly didn't slack when it came to illustrating Roxas's feelings. This is Roxas captured in raw passion, which you didn't see as lucidly in the RPG. Every dirty look, sliding tear, and determined grimace is perfect. Axel's portrayal is also stunning, the Axel-Roxas relationship is shown much stronger in the adaption than in the RPG.Sadly, after Sora makes his comeback, the rest of the story feels like happy and mild; KH1 all over again. Sora is happy, (until he cries, of course,) Pete is shown as a complete doofus, and everything you expect to happen happens. The gang visits Yen Sid's tower, and there's a wonderful reunion with the Hollow Bastion gang. Exaggerated faces, Sora goes all googly, some gentle conflict. The entire second half feels dull compared to the raw energy of Roxas's story, but I can't really blame Amano for it.In conclusion, this was an excellent addition to the series so far, though the transition was a big shift; Amano should have kept some of the soberness to linger on. But I'm more than satisfied.Alright Amano, I'm ready to see what you've got next There's no turning back now.

Boy was I surprised when I got this for Christmas! These comics had been discontinued years ago, with the KHII story unfinished. Now Yen Press has acquired the rights to sell them again, and we finally get to see more of the story unfold.Volume 2 of the Yen Press addition starts a little after the second comic of the Tokyo Pop editions. That being said, I would recommend picking up Volume 1 of the Yen Press version to get the full story. If you choose not to, you can still get a pretty good picture without it.Volume 2 is actually two and a half books of the original manga series. I must say that, as much as I loved the manga before it, the actual writing has gotten a lot better. There are some things that are added from the game, such as the Vexen clone subplot. Surprisingly, these subplots actually add to the manga and make them significantly better.Aside from the totally awesome Vexen subplot, there's also some expansion of when (spoiler alert) Kairi meets with the people from Twilight Town. These segments are also very funny, especially when Seifer meets her. Both the Vexen and Twilight Town subplots could have easily been a manga in it of itself.Another

thing I liked about this one was the fact that Sora is actually the main character. As cool as Roxas is, Sora has always been my favorite character, even though some of the best parts are from the other characters. Even still, Sora himself is also funnier than previous comics. I'm really glad that Kingdom Hearts manga are back in business. They were some of my favorites when I was younger, and these new ones are even better! I would highly recommend this volume for those like me who love Kingdom Hearts and love a good laugh.

This "Kingdom Hearts" volume is much thicker (take three of any earlier "Kingdom Hearts" manga and that is about how thick this volume is). Maybe that's because it's now printed by Yen Press and not Tokyo Pop? As for the story, it is still goofy and playful. However, I do think Shiro Amano's artwork has matured quite a bit. I am very pleased with this purchase.

Yes, yes, I know the Kingdom Hearts games have been around for nearly 10 years now. But I didn't discover them until I discovered the manga a few years ago. I was instantly hooked by the manga, and that's what eventually persuaded me to try the games. Saying I'm obsessed is a bit...of an understatement. My best friend bought me a KH snuggie for Christmas a couple years ago and I'm playing KHIII as I type this. I love the manga, and I love the games. But one question nags at me...what happened to the rest of the manga? This volume is where it abruptly halted, and I'd love to see it continue someday (soon?). Anyway, if you're hesitant to delve into the KH games, the manga is a good way to test the water. If you like the manga, wait till you play the games...you'll be in for a pleasant surprise.

I have the game, so the book was just deja vu for me. But, I love the story!! I had my eyes set on that book for a long time!! :) I knew someone who had one, but he wouldn't let me read it, so I decided to buy my own and read it as many times as I wanted. I breezed right through that book before I went to bed in no time. :)

Kingdom hearts is one of my favorite game series so reading the manga was definitely a must try! The art style is very cute and for those who haven't played the games it gives you a good understanding of the story.

I was waiting patiently for this to come out and when it came out for ordering in advance I went on and bought it and waited for it and I got it the day it came out and I am satisfied with this purchase.

READ THE MANGAS! They go into more detail than the game regarding the story. wayyy more dialogue between characters. AND ITS HILARIOUS!!!

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